

1. Draw a racetrack. 2. Take turns. 3. On a player's first turn they begin with their pencil in the checkered flag, behind the Start line. 4. The player closes her eyes and draws a path, trying to stay within the racetrack and avoiding all obstacle (barrels, boxes, berms, etc.). 5. The other players watch and say "stop" or "crash" when the driver goes off the road or hits something. 6. The spot where the driver crashed is marked with an "x", and the next player goes. 7. On the player's next turn, they begin with their pencil on the spot where they last crashed. 8. First driver over the finish line wins.